



Lincoln, Fort Rice, Riverview, Florence Lake, Burnt Creek, Canfield, Lyman, & Phoenix
Unorganized Townships



Burleigh County Commission Meeting Agenda

Tom Baker Meeting Room, City/County Office Building, 221 N 5th St, Bismarck

Attend in Person | Watch live on Government Access Channels 2 or 602 | Listen to Radio Access 102.5 FM |
Stream on [freetv.org](https://www.freetv.org) or [Dakota Media Access Facebook Live](https://www.facebook.com/DakotaMediaAccess) | Replay later from [freetv.org](https://www.freetv.org)

November 2, 2022

5:00 PM *Invocation by Chaplain*

COUNTY PARK BOARD

1. Meeting called to order by the Chairman of the Board.
2. Roll call of members.
3. Consideration and approval of the October 3, 2022, meeting minutes and bills.
4. County Engineer Hall:
 - a. Present Missouri Valley Complex map.
5. Bismarck Parks and Recreation District Operations Director David Mayer:
 - a. Repairs.
 - b. Boat ramps.
 - c. Community gardens.
 - d. Service contract for mowing.
 - e. Boat and Swenson Park on contract.
6. Other Business:
7. Adjourn.

COUNTY COMMISSION

1. Meeting called to order by the Chairman of the Board.
2. Roll call of members.
3. Consideration and approval of the October 17, 2022, meeting minutes and bills.
4. Consent Agenda:
 - a. Abatements.
 - b. Applications for licenses, raffles, and special events permits.
 - c. Second access permit for Todd Sutton.
5. County Highway Engineer Hall:
 - a. Federal Highway Safety Improvement Program Grant.

6. Appointment of City Mayor Mike Schmitz to the County Planning Commission.
7. Water Board.
8. County Planning Director Flanagan:
 - a. Jason Malsam appeal to the Planning Commission zoning decision.
9. County Finance Director Grenz:
 - a. Unorganized Township funding.
 - b. 2021 Final Audit Report.
10. 2023 Joint Powers Agreement for Provision of Public Health Services.
11. Consideration of the 2023 County Commission Meeting Schedule.
12. #LightToUnite.
13. Other Business:
14. Adjourn.

Leo Vetter

Burleigh County Auditor/Treasurer